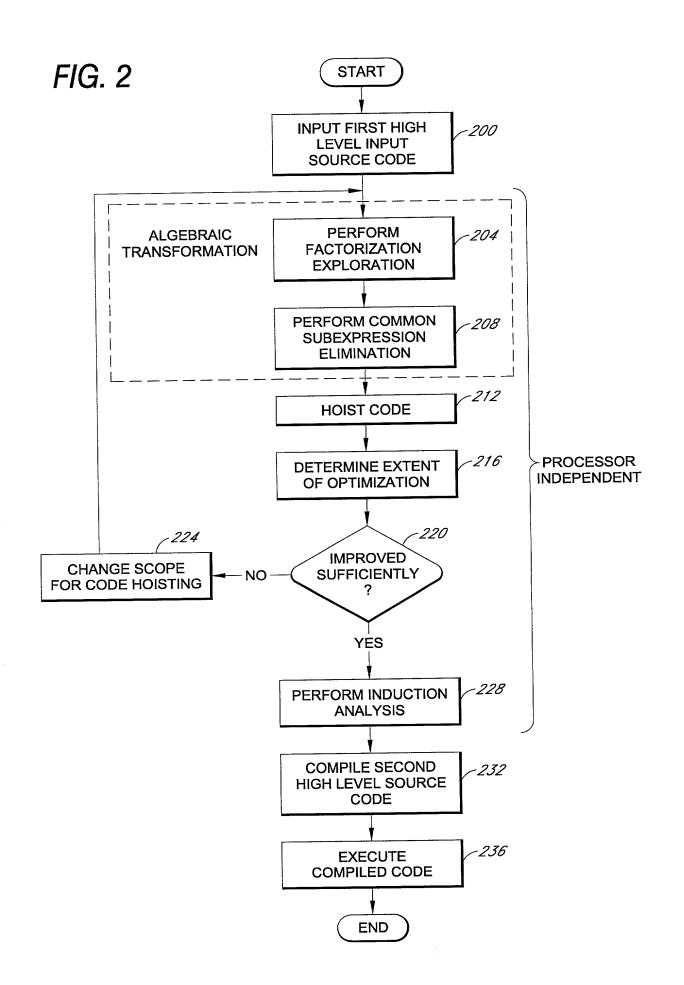


FIG. 1



```
if ((x-3)>=1 && (x-5) <=N-2 && (y-2)>=1 && (y-3) <=M-2) {
   if ((x-5)>=1 && (y-3)>=1 {
      if (out_compute == 255) {
        if (comp_edge_pixels [ ((x-4) %3)*3+ (y-2) %3 ] <comp_edge_middle ) out_compute=0 ;</pre>
                                                                                                                                                                                                                            if (comp_edge_pixels [ ( (x-4) %3) *3+ (y-4) %3] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                    if (comp_edge_pixels [ ( (x-5) %3) *3+ (y-4) %3] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                  max13 (abs (gauss_xy_pixels [ ( (x-3) %3) *3+ (y-3) %3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  max13 (abs (gauss_xy_pixels [ ( (x-2) %3) *3+ (y-3) %3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                           if ((x-3) \le N-2 \& (y-2) \le (M-2)) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         maxdiff compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            maxdiff_compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                             maxdiff_compute =
for (y=0; y<M+3; ++y) {
for (x=0; x<N+5; ++x) {
```

```
if (comp_edge_pixels [ csexmin4mod3x3 +cseymin4mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                       if (comp_edge_pixels [ ( (x-5) %3 ) *3 + (cseymin4mod3) <comp_edge_middle) out_compute=0;
                                                                            if (x>=4 && x<=N+3 && y>=3 && y<=M+1) {
   if ((x-5) >=1 && (y-3) >=1) {
     if (out_compute == 255) {
        csexmin4mod3x3 = ((x-4) %3)*3;
        cseymin4mod3 = (y-4) %3;
        if (comp_edge_pixels [ csexmin4mod3x3 + (y-2) %3 ] <comp_edge_middle) out_compute=0;
   if (comp_edge_pixels [ csexmin4mod3x3 + (y-2) %3 ] </pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                  max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymod3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       · gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          max13 (abs (gauss_xy_pixels [ (x%3) *3 + cseymod3
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           maxdiff compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 maxdiff_compute =
for (y=0; y<M+3; ++y) {
for (x=0; x<N+5; ++x) {
```

distributivity: (x + 4) %3 = (x%3 + 4%3) %3constant folding: = (x%3 + 1) %3constant unfolding: = (x%3 + 1%3) %3invert distributivity: = (x + 1 - %3)

<u>a</u>

modulo expansion: (x+2) %3 = 3 - x%3 - (x=1) %3

<u>a</u>

```
cseymin4mod3x3 = ( (x-4) %3) *3;
if (comp_edge_pixels [ csexmin4mod3x3 + cseymin2mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                             if (comp_edge_pixels [ csexmin4mod3x3 +cseymin4mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     if (comp_edge_pixels [ ( (x-5) %3 ) *3 + cseymin4mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    if ((x-3) <=N-2 && (y-2) <= (M-2)) {
    csexmin2mod3x3 = ((x-2) %3) *3;
    maxdiff_compute =
    maxdiff_compute =
    maxdiff_compute =
        - gauss_xy_pixels [ csexmin2mod3x3 + cseymin1mod3 ]
        - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymod3 ] - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               - gauss_xy_middle), maxdiff_compute)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         max\overline{13} (abs (gaus_xy_pixels [ (x%3) *3 + cseymod3 ]
                                                                                                                                                                                                                                                       if (x>=4 && x<=N+3 && y>=3 && y<=M+1) {
    if ((x-5)>=1 && (y-3)>=1) {
        if (out_compute == 255) {
for (y=0; y<M+3; ++y) {
    cseymod3 = y%3;
    cseymin1mod3 = (y-1) %3;
    cseymin2mod3 = (y-2) %3;
    cseymin4mod3 = (y-4) %3;
    for (x=0; x<N+5; ++x) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         maxdiff_compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       maxdiff_compute =
```

```
if (comp_edge_pixels [ csexmin4mod3x3 + cseymin2mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                           if (comp_edge_pixels [ csexmin4mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                           if (comp_edge_pixels [ ( (x-5) %3 ) *3 + (cseymin1mod3) <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymin1mod3 ] - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymod3 ] - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               max13 (abs (gaus_xy_pixels [ (x%3) *3 + cseymod3 ]
                                                                                                                                                                                                               if (x>=4 && x<=N+3 && y>=3 && y<=M+1) {
  if ((x-5) >=1 && (y-3) >=1) {
    if (out_compute == 255) {
                        for (y=0; y<M+3; ++y) {
    cseymin1mod3 = cseymod3;
    cseymod3 = y%3;
    cseymin2mod3 = 3-cseymod3-cseymin1mod3;
    for (x=0; x<N+5; ++x) {</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       if ((x-3) <=N-2 && (y-2) <= (M-2)) {
    csexmin2mod3x3 = ((x-2) %3) *3;
    maxdiff_compute =
                                                                                                                                                                                                                                                                                                                  csexmin4mod3x3 = ((x-4)\%3*3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   maxdiff_compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             maxdiff_compute =
cseymod3 = -1;
```

```
csexmod3x3 = (x%3)*3;

csexmin2mod3x3 = ((x-2) %3)*3;

cseymin4mod3x3 = ((x-4) %3)*3;

csexmin5mod3x3 = ((x-5) %3)*3;

if ((x-5) >=1 && (y-3) >=1) {

   if (out_compute == 255) {

   if (comp_edge_pixels [ csexmin4mod3x3 + cseymin2mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               if (comp_edge_pixels [ csexmin5mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            if (comp_edge_pixels [ csexmin4mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       maxdiff_compute = max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymin1mod3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymod3 ] - gauss_xy_middle) , maxdiff_compute) ;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   max13 (abs (gaus_xy_pixels [ csexmod3x3 + cseymod3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                           if (x>=4 && x<=N+3 && y>=3 && y<=M+1) {
                                                        cseymin1mod3 = cseymod3;
cseymod3 = y%3;
cseymin2mod3 = 3-cseymod3-cseymin1mod3;
for (x=0; x<N+5; ++x) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if ((x-3) \le N-2 & (y-2) \le (M-2)) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     maxdiff_compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             maxdiff compute =
cseymod3 = -1;
for (y=0; y < M+3; ++y) {
```

```
if (comp_edge_pixels [ csexmin4mod3x3 + cseymin2mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if (comp_edge_pixels [ csexmin5mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        if (comp_edge_pixels [ csexmin4mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          maxdiff_compute = max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymin1mod3 ] - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymod3 ] - gauss_xy_middle) , maxdiff_compute) ;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         max13 (abs (gaus_xy_pixels [ csexmod3x3 + cseymod3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                       if (x>=4 && x<=N+3 && y>=3 && y<=M+1) {
    if ((x-5)>=1 && (y-3)>=1) {
        if (out_compute == 255) {
                                                          cseymin1mod3 = cseymod3;

cseymod3 = y%3;

cseymin2mod3 = 3-cseymod3-cseymin1mod3;

for (x=0; x<N+5; ++x) {

    csexmod3x3 = (x%3) *3;

    csexmin2mod3x3 = ((x-2) %3) *3;

    cseymin4mod3x3 = ((x-4) %3) *3;

    csexmin5mod3x3 = ((x-5) %3) *3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              if ((x-3) \le N-2 \& (y-2) \le (M-2)) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 maxdiff compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       maxdiff compute =
                              for (y=0; y<M+3; ++y) {
cseymod3 = -1;
```

F/G. 10

```
if (comp_edge_pixels [ csexmin1mod3x3 + cseymin2mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                if (comp_edge_pixels [ csexmin2mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                if (comp_edge_pixels [ csexmin1mod3x3 +cseymin1mod3 ] <comp_edge_middle) out_compute=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    maxdiff_compute = max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymin1mod3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        max13 (abs (gauss_xy_pixels [ csexmin2mod3x3 + cseymod3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   max13 (abs (gaus_xy_pixels [ csexmod3x3 + cseymod3 ]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           - gauss_xy_middle), maxdiff_compute);
                                                                                                                                                                                                                                    csexmin2mod3x3 = 9-csexmod3x3-csexmin1mod3x3;
                                                                                                                                                                                                                                                                                if (x>=4 && x<=N+3 && y>=3 && y<=M+1) {
    if ((x-5)>=1 && (y-3)>=1) {
        if (out_compute == 255) {
if ((x-3) \le N-2 & (y-2) \le (M-2)) {
                                                                                                                                                                                                             csexmod3x3 = (x\%3)*3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 maxdiff compute =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  maxdiff compute =
```

```
+ cseymin1mod3] = gauss_xy_compute;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    + cseymin2mod3] = maxdiff_compute;
                                                                                                                                                                                                                                                                                                                                                                                                                    + (csexmin3x2 + cseymod2) / 160*256 + 96]
= comp_edge_pixels [ csexmod3x3
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  + (csexmin1x2 + cseymin1mod2) / 64*256]
                                                                                                                                                                                                                                                                               csexmin2mod3x\hat{3} = \hat{9}-csexmod3x\hat{3} - csexmin1mod3x\hat{3}; csexmin1x\hat{2} = (x-1)^*2; csexmin3x\hat{2} = csexmin1x\hat{2}-4;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if (x>=1 && x<N+1 && y>=1 && y<=M) tmparray [ (csexmin1x2 + cseymin1mod2) %64
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             = gauss_xy_pixels [ csexmin1mod3x3
                                                                                                    cseymin2mod3 = 3-cseymod3 - cseymin1mod3; csexmod3x3 = -3;
                                                                                                                                                                                                                                                                                                                                                                            if (x>=3 && x<N+3 && y>=2 && y<=M+2) tmparray [ (csexmin3x2 + cseymod2) %160
                                                                                                                                                                                                                                  csexmin1mod3x3 = csexmod3x3;
                                                                                                                                                                             cseymod2 = 1 - cseymin1mod2;
for (x=0; x<N+5; ++x) {
                                                                                                                                                                                                                                                          csexmod3x3 = (x%3)*3;
cseymin1mod2 = (y-1)%2;
                                                                       cseymod3 = y%3;
```

FIG. 12

```
if (csexx2mod160_1_2>=160) { csexx2mod160_1_2 -= 160 ; csexx2div160_1_2 ++ ;}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     + cseymin1mod3] = gauss_xy_compute;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               + cseymin2mod3] = maxdiff_compute;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         if (x>= 1 && x<N+1 && y>=1 && y<=M)
tmparray [ ( (csexmin1x2 + cseymin1mod2) &63)
+ ( (csexmin1x2 + cseymin1mod2) >>6) * 256 ]
= gauss_xy_pixels [ csexmin1mod3x3
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    if (x>= 3 && x<N+3 && y>=2 && y<M+2)
tmparray [ csexx2mod160_1_2 + csexx2div160_1_2 * 256 + 96 ]
= comp_edge_pixels [ csexmod3x3
                                                                                                                                                                                                                                                                                                                                                                                                                                                                            csexmin2mod3x3 = 9 - csexmod3x3 - csexmin1mod3x3; csexx2mod160 \frac{1}{2}+ = 2; csexmin1x2 = \frac{1}{(x-1)}*2; csexmin3x2 = csexmin1x2 - 4;
                                                                                                                                                cseymin2mod3 = 3-cseymod3 - cseymin1mod3; cseymin1mod2 = (y-1) &1;
                                                                                                                                                                                                                                                                                                                                                                                                                     if (csexmod3 >= 3) { csexmod3 -= 3; } csexmod3x3 = csexmod3 * 3;
                                                                                                                                                                                                                                                                                                                                                            csexmin1mod3x3 = csexmod3x3;
                                                                                                                                                                                                        cseymod2 = 1 - cseymin1mod2;
csexmod3x3 = -3;
csexx2mod160 1 2 = cseymod2 - 8;
csexx2div160 1 2 = 0;
for (x=0; x<N+5; ++x) {
                                                                                                                   if (cseymod3 >= 3) { cseymod3 -= 3;}
                                                            cseymin1mod3 = cseymod3;
cseymod3 = -1;
for (y=0; y < M+3; ++y) {
                                                                                                                                                                                                                                                                                                                                                                                             csexmod3 ++;
                                                                                           cseymod3 ++;
```

